

ROSE CITY MODEL SAILING CLUB  
RULES OF RACING  
1-5-18

1. Boats must be compliant with their class AMYA standards. Skippers do not have to be AMYA members.
2. Skippers must be current members of the RCMSC.
3. Skippers shall comply with these RCMSC Rules of Racing, and any race day rules enacted by the Race Judge. If a situation occurs that is not covered by these rules, the Race Judge will refer to the World Sailing Racing Rules of Sailing (RRS) for a decision.
4. Before racing starts, Race Judges will be selected and introduced, one for each of the classes racing. A Race Judge not racing will judge the class that is.
5. Right of Way Rules

When boats are on opposite tacks, a port-tack boat shall keep clear of a starboard-tack boat.

When boats are on the same tack and overlapped, a windward boat shall keep clear of a leeward boat.

When boats are on the same tack and not overlapped, a boat clear astern shall keep clear of a boat clear ahead.

While tacking, after a boat passes head to wind, she shall keep clear of other boats until she is on a close-hauled course. During that time, the right of way rules above do not apply. If two boats are subject to this rule at the same time, the one on the other's port side or the one astern shall keep clear.

A boat shall avoid contact with another boat if reasonably possible.

6. Misconduct: A skipper shall not commit an act of misconduct. Misconduct is: 1) conduct that is a breach of good manners, a breach of good sportsmanship, or unethical behavior; or 2) conduct that may bring the sport into disrepute. The penalty for misconduct will be disqualification from one or more races at the discretion of the Race Judge.
7. Race judge commands: "All clear" (at the start); "Foul by sail number XXX, do a penalty turn"; "General recall"; and "Race abandoned". Skippers may hail other skippers to avoid collisions.
8. Start and finish line definitions: The starting line is a line between the surfaces of starting marks closest to the boats approaching to start. The finish line is a line between the surfaces of the finishing marks closest to the boats approaching to finish.

9. To minimize time lost between races, the Race Judge may announce "Race over" before the last boat on the course crosses the finish line. The boat on the course will be given a last place finish.
10. When a skipper withdraws from a race for any reason, the skipper shall notify the Race Judge.
11. Skippers shall announce their sail numbers to the Race Judge upon finishing. The Race Judge will decide the order of finishing.
12. Penalties: Crossing the starting line early requires returning to start again without interfering with other boats. Breaking a right of way rule requires one 360 degree turn as soon as possible without interfering with other boats. There is no penalty for unintentionally touching a mark. There is no penalty for unintentionally touching another boat when contact doesn't hinder the other boat's progress or result in damage or entanglement.
13. Within a given class, skippers may switch boats and/or rigs after notifying the Race Judge of the change.
14. Skippers may request time between races to adjust their rig, replace batteries, remove debris, and make minor repairs. The Race Judge must approve the delay allowed.